

# XR for Teaching & Learning

#### Moeezo Saleem XR Software Developer - (She/her)

Media and Learning Association Seminar

## **CAI** Mission

We are designing the future of learning through research, innovation, experimentation, and iteration.



**Mission & Principles** 

## **Our Work**



Educational technology

Educational research and learning analytics

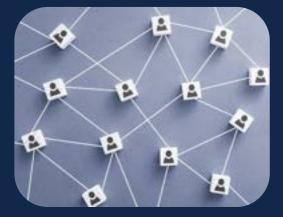
#### **Educational Equity**



## Who We Serve







U-M community: Students, Faculty, Alumni

**Global Learners** 

Organizations



#### XR Initiative Goals

- Bring XR technologies campus-wide
- Integrate XR into residential curricula for all 19 schools and colleges
- Integrate XR into online curricula
- Create innovative public/private partnerships



## **XR Curriculum**

#### XR Graduate Certificate

- 12 credits in XR focused courses across the entire U-M curriculum
- XR Capstone Project
- XR Internship
- 12 of the 19 schools offer courses in XR

#### **Participating Schools**

- School of Information
- Stamps School of Art and Design
- Engineering
- LSĂ
- Nursing
- Dentistry
- Education
- Medicine
- Kinesiology
- Architecture and Urban Planning
- Music, Theater, & Dance (SMTD)
- Environment and Sustainability



### **XR Innovation Fund**

#### Seed XR Projects for Teaching & Learning

- Advancing multidisciplinary learning and teaching
- Creating innovative learning experiences with Augmented and Virtual Reality
- Increasing access to XR technologies to a broad audience





### **XR Innovation Projects**



	5/6	Architecture & Urban Planning
	5/6	Engineering
	4/7	Literature, Science and the Arts (LSA)
	3/3	Nursing
	2/4	Medical School
	1/2	Dentistry
-	1/1	Information
	1/1	Law
	1/1	School of Music, Theater & Dance
	1/1	School of Environment & Sustainability
	1/1	Social Work
	1/1	School of Art & Design
	1/1	Rackham Graduate School

#### 8 XR Innovation Projects in 2020



"Getting Under the Skin": A VR Chemotherapy Simulation Michelle Aebersold School of Nursing



XR Physics Lab Thomas Schwarz Department of Physics



XR Nuclear Reactor Laboratory Brendan Kochunas Department of Nuclear Engineering and Radiological Sciences



Augmented Tectonics Jonathan Rule Taubman College of Architecture and Urban Planning



### Under the Skin

Goal: Safe and Effective Delivery of Chemotherapy and Managing Complications

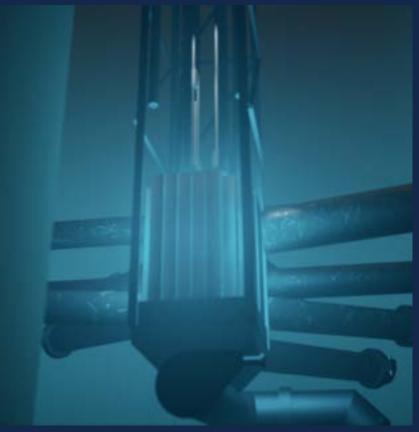






#### XR Nuclear Reactor





### **VR** Physics Lab



Immersive VR- Launch rockets to observe projectile motion

Choose environments from Earth, Moon and Mars to observe how the gravitational force affects the projectile



#### **Augmented Tectonics**



Gallery of framing techniques in the Wood module



Steel Module - The orange button will activate the audio for that material and reveal its precedent display on the wall.



### 14 NEW XR Innovation Projects

- Three Hololens 2 projects
- One Mobile AR project
- Ten 360 Video projects
  - Soft Skill Development
  - Language Learning
  - Nature Exploration
  - Difficult Situations





#### Michigan Metaverse - Virtual Diag





### Transforming Nursing Education Using Augmented Reality



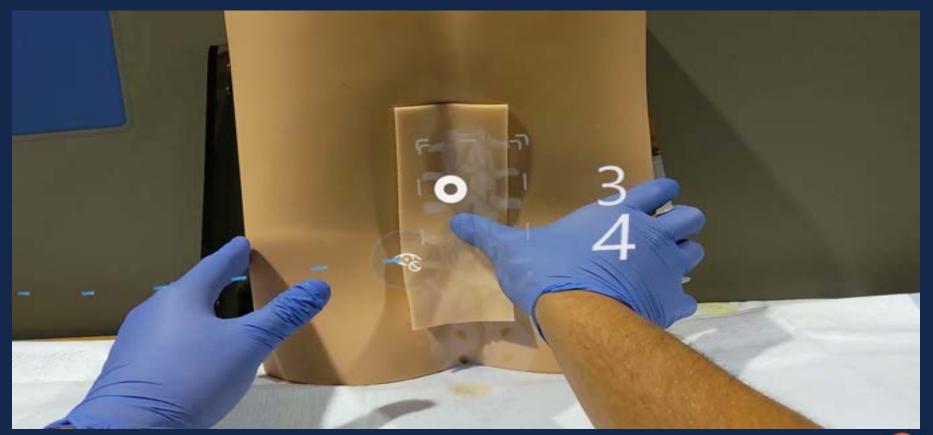
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Dare

#### **Augmented Reality**

Advanced Technology
Hands-on Skill Development
Standardized Learning
Adaptable and Flexible
Guided by Evidence







## **External Collaborations**

- XR Policy
  - XRA & Bipartisan Policy Center
- Educause XR Learning Lab

   Georgia Tech & The New School
- HoloLens Dynamics 365 Guides
   NHS Health Education England
- NSF Center Grant
  - Center for Medical Innovations in XR University of Maryland





### Broadening Access to XR

- 60 Oculus Quests
- 4 Microsoft HoloLens 2
- Shapiro Contactless Checkout
- COVID Safety protocols
- Multiple Courses checking out headsets





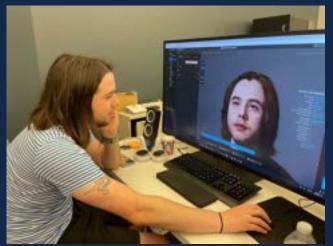




## **XR Student Fellows**

#### **42 Student Innovators**

- Architecture & Urban Planning
- Art & Design
- Business
- Education
- Engineering
- Information
- LSA
- SMTD





#### LED Stage - Virtual Production







#### Virtual Diag





#### **XR Summit Student Showcase**



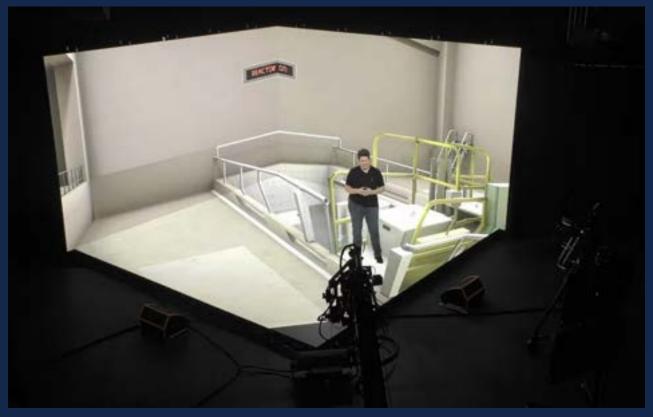


#### Future of Online Learning



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#### Future of Online Learning





#### 10 XR Enhanced Online Courses - Future of Work

- Partnership with Coursera
- Future of Work Academy
- XR Categories
  - Interactive 360
  - $\circ$  Mobile AR
  - Virtual Production
  - Immersive VR



 Critical Skills, Role-playing simulations, healthcare skills



#### Thank You!



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#### https://ai.umich.edu/xr

